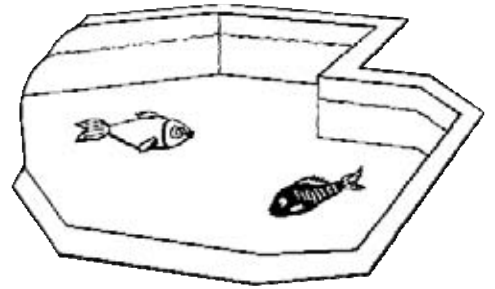


Name \_\_\_\_\_

## Unit Rewind

CIRCLE the object in each pair that holds more than the other.



COLOR the object in each pair that holds less than the other.

